

# Silicon Graphics<sup>®</sup> 02+<sup>™</sup>

Advanced Digital Media Capabilities in a Value-Rich UNIX® Desktop Visual Workstation

The new Silicon Graphics O2+ visual workstation uniquely integrates high-quality graphics performance with built-in video and powerful image-processing capabilities in an affordable UNIX system.

Features	Benefits
MIPS® R12000A <sup>™</sup> 400 MHz processor, 2MB L2 cache or PMC-Sierra <sup>™</sup> RM7000A <sup>™</sup> 350 MHz processor, 256KB L2 cache, IMB tertiary cache	High-performance RISC processing and a price/performance choice to suit your needs
Standard 32-bit double-buffered graphics, native OpenGL® graphics subsystem with hardware support for texture mapping, Z buffering, anti-aliased points and lines, stencil, fog, and colorspace conversions	Industrγ-leading 3D performance and qualitγ
Unified Memory Architecture	High-speed processing, even with very large data sets; the UMA design accommodates simultaneous data flows from the system resources (CPU, graph- ics, video, imaging, compression, and I/O]; each computing resource has equal access to the 2.1GB-per-second unified main memory subsystem
Supports up to IGB SDRAM	Interactivity with very large data sets and support for over 900MB resident texture memory from available system memory
Dual Ultra Fast/Wide SCSI implemen- tation, 64-bit PCI expansion bus, and other I/O options	Outstanding expandability and flexibility
Built-in digital media capabilities	The ability to easily enhance designs with digital media content and to create Web pages that incorporate video, audio, and 3D graphics
Binary compatibility with SGI IRIX® products	A low-cost development or client seat for other SGI™ products
Advanced digital video options	A range of professional-quality digital video capabilities
02+ Dual Display Option	Cost-effective dual-monitor capabilities
Rack-mountable configurations	Power and throughput for rendering, Web serving, and imaging



# Advanced Capabilities Made Affordable

Based on the innovative Unified Memory Architecture (UMA) introduced with the original Silicon Graphics® 02® visual workstation, the new 02+ platform enables stunning 3D graphics, powerful image processing, and real-time video processing far beyond any other machine available in its class. These features make the new 02+ visual workstation the ideal platform for scientific visualization, 2D and 3D animation, broadcasting, simulation, defense, and medical imaging.

# Integrated, Industrγ-Leading Feature Set Delivers Customer Value

The Silicon Graphics 02 + visual workstation is designed for creative and technical professionals who need maximum flexibility and productivity. The 02 + architecture integrates video, audio, and real-time compression technologies. This integration of digital media tools throughout the 02 + user environment changes the way users interact with their computers and with each other.

# High-Performance Unified Memory Architecture

O2+ data resides in main memory, where each computing engine has direct, fast access to it. System memory, frame buffer, Z buffer, texture memory, rendering memory, image memory, and video memory are all the same. Unlike dedicated pools of proprietary memory, graphics and imaging data is flexibly manipulated and shared and application performance is optimized.

Unlike traditional (e.g., PCI or AGP) workstation architectures that require data to be transferred across narrow buses and between separate boards, the O2+ design accommodates simultaneous dataflow in and out of the system for high-speed processing.

# High-Bandwidth I/O

The 02+ I/O engine maximizes performance by removing bandwidth bottlenecks. 02+ sγstems deliver peak performance on IOBase-T/IOOBase-TX Ethernet networks, a dual Ultra Fast/Wide SCSI implementation, a 64-bit PCI expansion bus, and several other standard I/O options.

## Leading Processing Power

The O2+ visual workstation is powered by either the MIPS R12000A or the PMC-Sierra RM7000A processor. The advanced R12000A processor delivers the highest level of performance available on the O2+ platform. The RM7000A processor is a cost-effective option for less compute-intensive applications. The unique UMA architecture maximizes the return on your O2+ purchase. A processor upgrade also provides a graphics performance increase.

## Flexible, Modular Design

The O2+ system has a five-piece modular design that simplifies upgrades and maintenance. Disk drives, the system module, and PCI cards can be easily accessed from the rear of the system. O2+ system administration tools easily guide users through maintenance and configuration functions. Additional service is available through a series of warranty options and online support systems.

## Graphics and Image Processing Performance

The O2+ system is built upon a native OpenGL graphics subsystem and Unified Memory Architecture that provides standard 32-bit double-buffered graphics and advanced hardware accelerated features, including texture mapping, Z buffer, and anti-aliased points and lines as well as stencil, fog, and colorspace conversion. These image-processing extensions allow users to manipulate large, high-resolution image data sets in real time, making a 200MB image as easy to manipulate as a 2MB image.

Unlike traditional graphics boards that set a limit on texture memory, the flexible Unified Memory Architecture allows users to scale the amount of memory that can be allocated for textures, enabling access to nearly unlimited texture capacity.





Visual Simulation

The O2+ Unified Memory Architecture offers access to nearly unlimited texture capacity. Combined with its affordability, O2+ is the ideal modeling station for real-time visual simulation applications.



Scientific Imaging

High-performance texturing, volume visualization capabilities, and high bandwidth for large data set manipulation make 02+ the platform of choice for scientific imaging professionals.



Entertainment

Creative professionals can take advantage of the O2+ workstation's compressed or uncompressed video support, excellent compositing performance, and the ability to create high-quality fully textured 3D models.



Defense

The O2+ workstation's ability to handle large, complex data sets allows users to easily manipulate images in real time while maintaining high-quality resolution. Its form factor and modular design make O2+ easy to deploy in the field. Ruggedized O2+ systems are available through third-party vendors.

## Native Digital Media Integration

The 02+ visual workstation is a native digital media system—it integrates video, audio, and real-time compression technologies as fundamental components of its architecture. The flexible 02+ architecture allows digital media to be brought directly into memory as a standard data type. The graphics, image-processing, and compute engines can then access and manipulate the data in real time.

## Flexible Video Processing

With every engine able to access all data residing in main memory, the O2+ system delivers video manipulation capabilities never before available at this point. Applications can decode a compressed video source and use it as a texture map or utilize the image-processing hardware to blur or distort a live video stream in real time. Users can view video in its native format by utilizing the O2+ visual workstation's capability for displaying nonsquare video pixels.

## Professional Video Capabilities and Tools

O2+ delivers real-time JPEG compression and decompression hardware. Supporting compression ratios of up to 4:1, the O2+ system delivers the quality of video post-production. The O2+ system optionally provides two channels of simultaneous input and one channel of output for serial digital and analog video. Bundled digital media tools enable any user to easily develop compelling digital media content that incorporates video, audio, and 3D graphics. Additionally, independent audio can be synchronized to video data.

## Cross-format Video Output

In addition to its real-time capabilities, 02+ systems implement a wide range of video compression algorithms through software, including industry standards such as QuickTime<sup>™</sup>, AVI, and Cinepak. These built-in capabilities allow users to create and edit video on the 02+ system and then distribute video via the Web to any computer for playback.

## Screen Display Capture as Video

The O2+ system turns your application into a video source by allowing any portion of the screen to be recorded directly to disk in real time. You can also directly output the screen recording to an external video device via the optional composite video, S-Video, or serial digital interfaces. With the O2+ Digital Video Option, O2+ supports one input and two output streams of uncompressed 8- or IO-bit CCIR 60I/SMPTE 259M serial digital video. The optional Silicon Graphics® DVLink provides a complete IEEE-1394 digital video solution.

## Industry-Leading Solutions

The complete, easy-to-use O2+ desktop environment accelerates workflow and enhances user productivity. Advanced SGI graphics and system architectures combined with a flexible, high-performance operating system, high-bandwidth I/O, and support for the most strategic and demanding applications make the O2+ system the ideal solution for industries where reliability, scalability, and serviceability are key requirements.

#### Silicon Graphics 02+ **Technical Specifications**

#### **Base System Features**

#### Processor Support

·1 MIPS R12000A 400 MHz processor, 2MB L2 cache • PMC-Sierra RM7000A 350 MHz processor, 256KB L2 cache, IMB tertiary cache

## Memory Capacity

· 512MB-IGB synchronous DRAM (SDRAM) for R12000A based systems · 256MB–IGB synchronous DRAM (SDRAM) for RM7000A based systems

### System Graphics

- Maximum Resolution (with Double-Buffered 32-Bit Color)
- ·1280x1024 at 75 Hz
- •1600x1024 at 60 Hz1

#### Formats

- •8-bit + 8-bit double-buffered
- ·16-bit + 16-bit double-buffered
- · 32-bit + 32-bit double-buffered

#### Graphics Features

Texture mapping in hardware, native OpenGL graphics subsystem, hardware Z buffer, triangle rasterization in hardware, hardware imagemapping support, hardware stencil planes, hardware anti-aliasing, source plus destination alpha in hardware, and fast Xline performance

#### Storage and I/O

- Internal single-ended SCSI controller
- · External single-ended SCSI controller
- 2 internal 3.5" storage bays [RM7000A]
  1 internal 3.5" storage bay [R12000A]

#### Communication

- Single 10Base-T/100Base-TX port Single 100Base-TX port
- Dual serial RS422/RS423
- DB-9 ports
- Single IEEE-1284C parallel port Two audio I/O ports

## **Display Options**

- · 19" color monitor [standard]
- · 21" color monitor (optional)
- ·18" Silicon Graphics® F180 flat panel display-(optional)
- •02+ Dual Display Option

#### **Digital Media Features**

### Analog Audio (Standard)

 Mono-microphone, one Io-bit stereo input channel and one Io-bit stereo output channel, stereo headphone output, stereo external speaker system output

#### Video Compression [Standard]

· Variable-rate single-stream real-time motion-JPEG encode/decode, software-based MPEG-I, Cinepak encode/decode, and full QuickTime support

**Corporate Office** 

www.sgi.com

3104 [8/01]

1600 Amphitheatre Pkwy.

Mountain View, CA 94043 [650] 960-1980

- 8 channels 24-bit ADAT optical I/O ·2 channels 24-bit AES-3id I/O
- AESII synchronization

## Video I/O (Optional)

S-Video, composite, Silicon Graphics digital video input and output for NTSC and PAL standards; real-time graphics-to-video output [includes standard audio features]

## Digital Video I/O (Optional)

Two 8- or 10-bit CCIR 601/SMPTE 259M serial digital video inputs or outputs for NTSC and PAL (includes standard audio features), real-time graphics-to-video output

## Silicon Graphics DVLink, IEEE-1394

IEEE-1394 PCI card, cable and bundled software (requires IRIX 6.5.2 or greater)

### Expansion Options

- PCi Single-port Ultra SCSI Single-attached FDDI
- Dual-attached FDDI Digital audio

Networking Second 100Base-TX Ethernet ·ATM adapter OC3 [155Mb/sec], 1 PCI port

## Storage Options

#### Internal

· 18GB Ultra Fast/Wide drive [standard] · 36GB Ultra Fast/Wide drive · 40X CD-ROM (standard)

#### External

·18GB Ultra Fast/Wide drive (optional) · 20GB 4 mm DDS4 DAT drive

· 120MB external SCSI floppy drive

## Bundled Software

#### Collaboration

- Outbox InPerson<sup>®</sup>
- IRIS Annotator
- IRIS Showcase"
- Netscape Communicator® 4.77
- Cosmo Player
- Cosmo Create
- SGI<sup>™</sup> Apache
  Adobe<sup>®</sup> Acrobat<sup>®</sup> Reader<sup>®</sup>
- InfoSearch
- SGImeeting"
- Teleffect

<sup>1</sup>02+ offers backward compatibility with the 17.3" Silicon Graphics® 1600SW flat panel display, which supports 1600x1024 at 60 Hz resolution.

# Connectivity

 NFS<sup>™</sup> Novell NetWare<sup>™</sup> Client Xinet AppleTalk<sup>®</sup> • Samba

North America 1[800] 800-7441

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Latin America (52) 5267-1387

Europe (44) 118.925.75.00 Japan [81] 3.5488.1811 Asia Pacific [65] 771.0290

#### Digital Media SoundEditor

- MovieMaker
- ImageWorks SoundTrack
- FX Builder
- MediaRecorder MediaPlaver
- · CD player
- Audio panel
- Video panel
- Synth panel Media convert

#### Run-Time Libraries

• OpenGL OpenGL image extensions

#### **Physical Environment**

### System Dimensions

•9" W x 12" H x 10.5" D •22 lb

•19" monitor: 18.42" H x 18.03" W x 18.85" D

## Skinless Rack-Mountable System Dimensions

- •7.75" W x 10.5" H x 9.0" D •17 lb
- ·170 W power supplγ

#### Voltage and Frequency ·100-132/200-264 VAC

## Heat Dissipation

- •<900 BTU/hour +10°C to +35°C (operating)
- ·-40°C to +65°C [nonoperating]

#### Relative Humidity •10% to 80% operating no condensation.

• 5% to 95% nonoperating, no condensation

## Altitude

 10.000 ft operating · 40,000 ft nonoperating

## Vibration

- 0.1" displacement with all axes •0.25G, 5-380-5 Hz (operating)
- •0.5G, 5-380-5 Hz (nonoperating)

## Regulatory Agency

 Canada DOC Class A • CISPR22: 1993/EN 55022: 1988 Class A • EN 50082-1:1992

• IEC 1000-4-3:1995 Radiated RF

· EN 61000-4-2:1995/IEC 1000-4-2:1995 ESD

· EN 61000-4-4:1995/IEC 1000-4-4:1995 EFT

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